

NETBALL RULES AND REGULATIONS

All matches are to be played under the [2024 Rules of Netball](#) provided that they do not clash with any of the laws below.

Minimum players on court:	5	Maximum Players on court:	7
---------------------------	---	---------------------------	---

1. Player's names, initials and positions are to appear on the score sheet before the game commences. The playing squad is to be a maximum of 12.
2. Players must wear complete school netball uniforms. Position bibs must be clearly visible on front and back.
3. Only pullovers in team colours can be worn under positional bibs.
4. All netball uniforms must be in accordance with Netball Victoria's Uniform Guidelines.
5. Hair is to be worn so as position top lettering can be clearly seen.
6. Fingernails shall be cut short and smooth.
7. Black, navy, or matching sports briefs only may be worn.
8. Each team shall provide its own ball which must comply with the regulations in the Netball Victoria rule book.
9. Scorers from each school should sit together and confirm the score at the end of each quarter.
10. Should the scores be incorrectly recorded on the score sheet, only by the consent of the TWO CAPTAINS OR TWO COACHES OF UNDERAGE TEAMS can the score be rectified.
11. All games will be played with **12-minute quarters** with a two-minute break for quarter and three-quarter time, and five minutes for half-time, unless modified times apply. In the event of a draw, no extra overtime is to be played unless it is a final match. **FINAL** drawn match - Two (2) minutes is placed on the clock at the end of the game, then 2 x 5-minute halves of extra time is to be played (swap of ends between halves). If the results are still drawn after extra time, winner is determined by ladder position.
12. Rolling substitutions will be played. Teams can make unlimited substitutions, provided the momentum of the match is not impacted and no player goes offside. Teams should have two sets of identical bibs to ensure smooth transitions. If one set of bibs are being used, bibs must be swapped **off court** and no player can enter the court without bib affixed fully.
13. In the event of blood injuries, normal injury rules apply.
14. Misconduct of players during the game shall be dealt with in accordance with the Rules of Netball guidelines. Any players sent off shall be recorded on an incident report sheet and sent to the SEISA Executive Officer.
15. **Jewellery** – No jewellery to be worn. Medi-alert bangles must be taped.
16. It is customary at the end of each game for the team captain to call for three cheers, for the opposition team and the umpires.
17. Where possible, matches shall be played on indoor courts. If matches are required to be played outdoors, the court should be safe for all players and officials.
18. A toss of a coin will determine which team takes the centre pass and the other team will have the choice of ends.
19. The home team is responsible for the employment of two badged Netball umpires per match.
20. **MERCY RULE** – in the event of a team attaining a 20-goal lead against their opponent, the opposition will receive all centre passes, until this deficit is under 20 goals.

